TREND BRIEFING

EXPLORING THE S(IEN(E BEHIND SO(IAL ENGAGEMENT

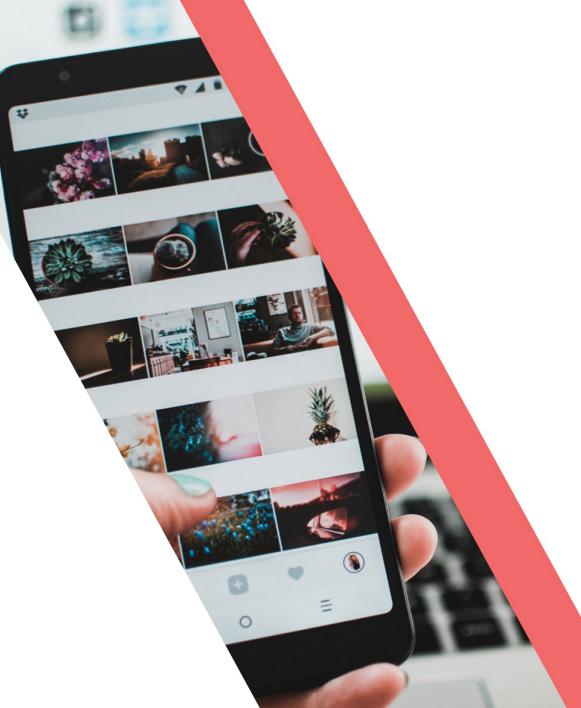
MENAKA GOPINATH

President, Ipsos Social Media Exchange, NA



IPSOS SOCIAL MEDIA EXCHANGE

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About us

We enable brands to get closer to consumers through agile, online research methodologies, uncovering not only what you want to know, but helping discover what you hadn't thought to ask.





How can science help brands enhance digital and social engagement with the next generation of consumers?

> DATA SCIENCE

STORY SCIENCE

ADVERTISING SCIENCE

BEHAVIORAL SCIENCE





UNDERSTANDING GENZ

"I really don't think that I can imagine a world without technology."

The first truly fast-internet enabled generation

The most connected age group, with 71% online.

Getting a mobile phone is one of the biggest moments in their lives.













AWARE OF THE IMPLICATIONS



SO(IAL MEDIA DIVERSIFI(ATION

72%

of 13-17 year olds use Instagram

69%

use Snapchat

51%

use Facebook



"Like my grandma, my aunt are on Facebook."

49%

of 18-29 year olds have disabled browser cookies

33%

of Gen Z have adjusted phone privacy settings

19%

have provided fake information to companies

SAVY ABOUT THEIR DATA

"My top tip for keeping your data safe online is as soon as you set up like a Facebook or Twitter or Instagram or any account, go to your privacy settings..."

EXPECT ANTHENTICITY AND PURPOSE

Believe in something. Even if it means sacrificing everything.

Just do it.

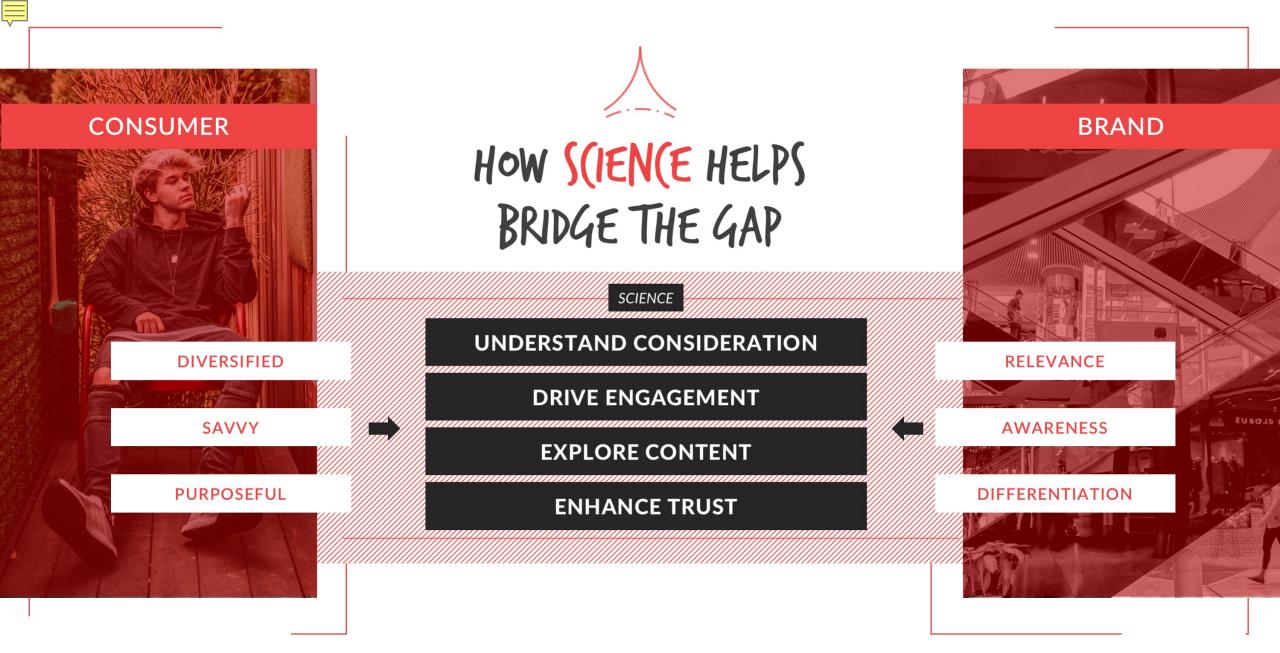




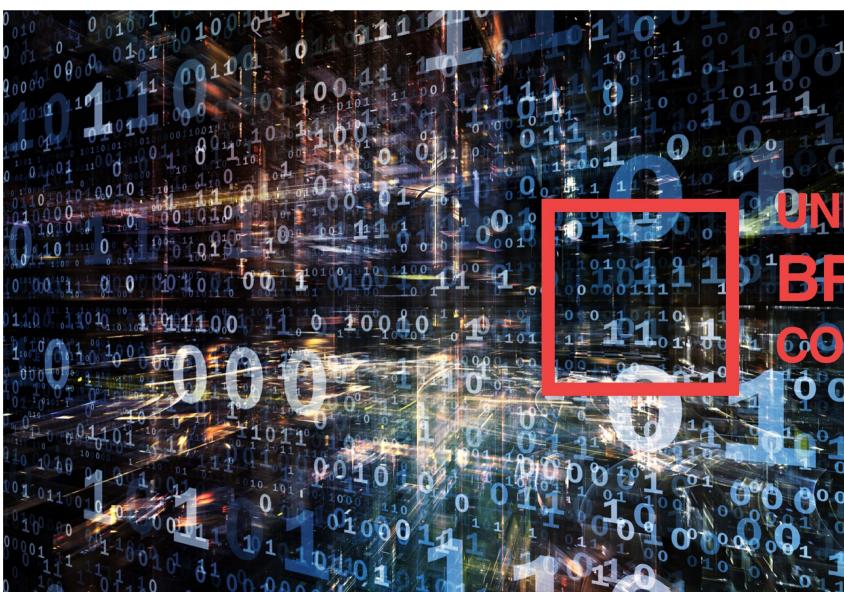
THE INTERNET IS IN(REASINGLY THE MEDIUM THROUGH WHI(H ALL INFORMATION WILL BE DELIVERED FOR GEN Z.

Brands of the future must adapt their marketing to the changing behaviors and values of their audience









EXAND BRAND SONSIDERATION

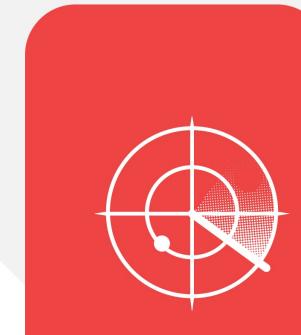
Through Data Science



2-STEP SOCIAL INTELLIGENCE PROCESS



MARKET LANDSCAPE MAPPING

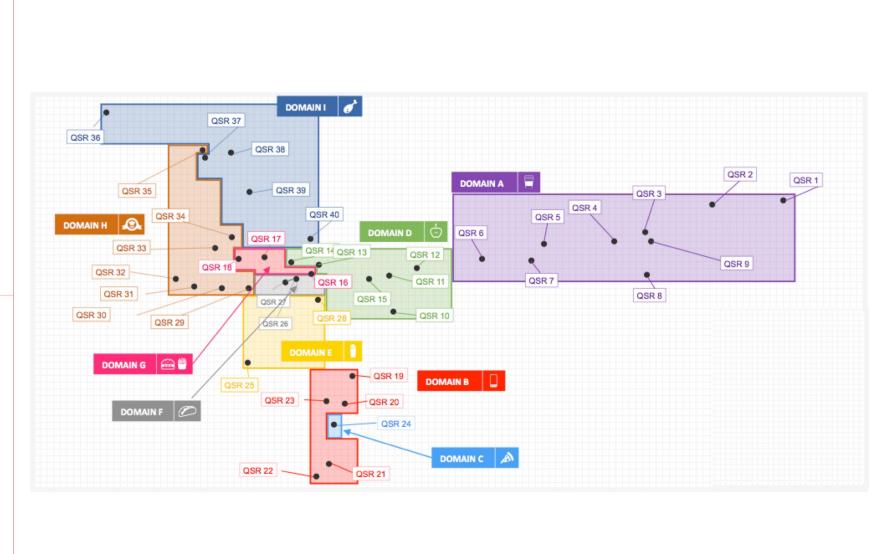


TREND RADAR

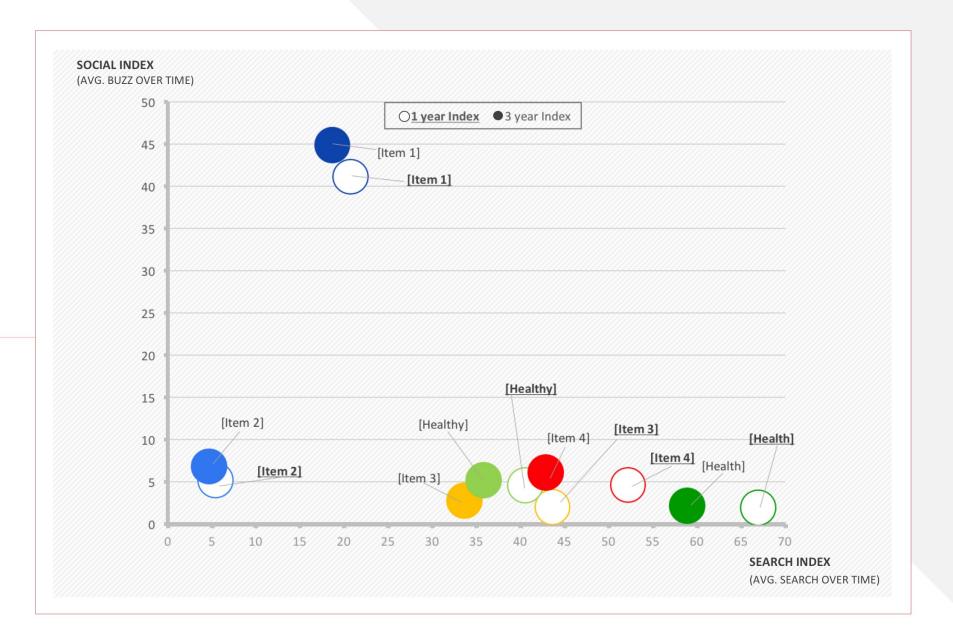




MARKET LANDSCAPE MAPPING









Menu Related Trend Radar, 3-year vs. 1-year



DRIVING ENGAGEMENT

Through Story Science





Jonah Berger's Six Stepps To Virality

S T E P P

Social Currency	Triggers	Emotion	Public	Practical Value	Stories
People talk about things that make them seem smart and cool.	tongue. What we	we share. Focus	Built to show, built to grow. The more public something is, the more likely people are to imi- tate it.	Useful things get	Build a Trojan horse, a narrative or story people want to tell, which carries your idea along for the ride.
Source: www.jonahberger.c	om				





DOES JORY DRIVE EFFE(TIVENESS?



RESEARCH QUESTION 1

Do Super Bowl commercials that follow the full five-act dramatic form have significantly higher consumer ratings than those that do not follow the full five-act form?

RESEARCH QUESTION 2

Is there an additive effect of the number of individual acts in a commercial on the consumer poll ratings?

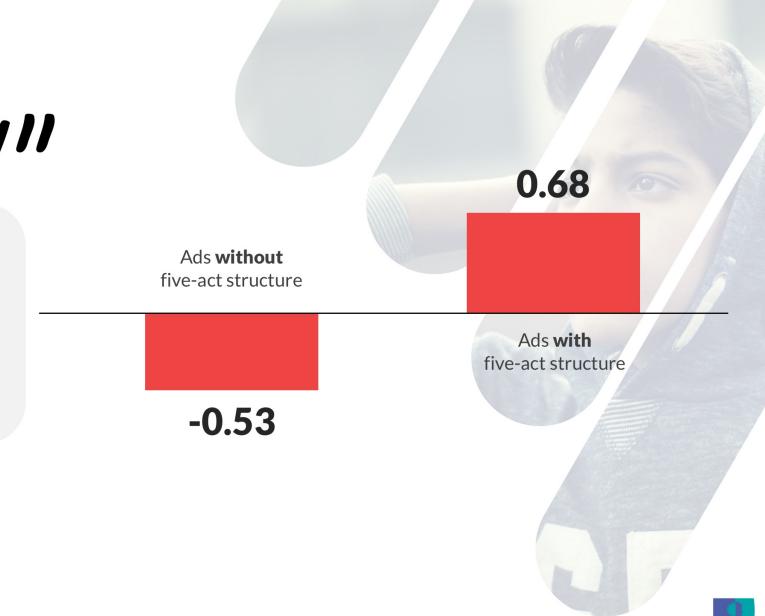




Ipsos

DOES "STORY" DRIVE EFFECTIVENESS?

Aggregate Measure of Mean Ad Favorability Rating Was Significantly Higher in Ads with Full Five-Act Form Compared with Ads Without a Full Five-Act Form



psos

DOES "STORY"

DRIVE EFFE(TIVENESS?

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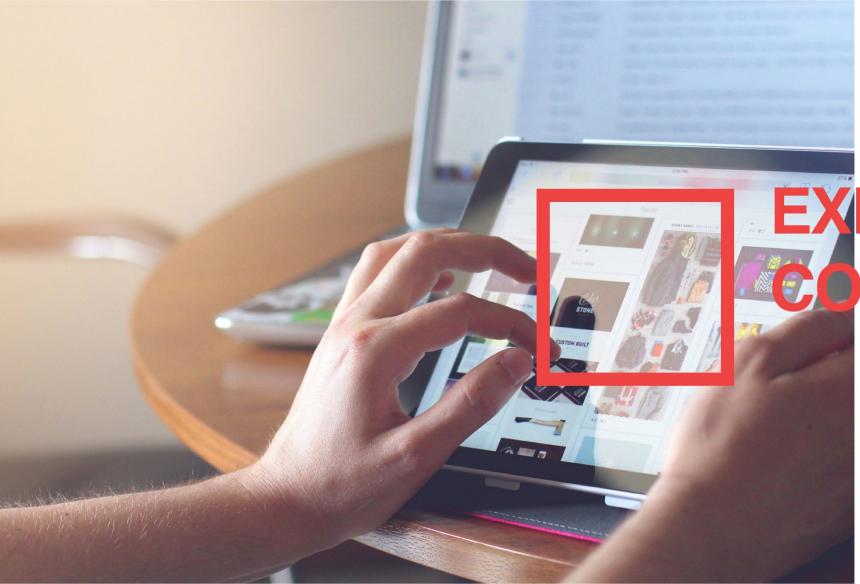
Aggregate Measure of Mean Ad Favorability Rating Increased as the Number of Acts Present in the Ad Increased



lpsos

Source: Journal of Marketing Theory and Practice, Volume 22, 2014 - Issue 4; Quesenberry & Coolsen





EXPLORING NTENT

Through Advertising Science





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WHAT ROLE DOES DIGITAL BRANDED (ONTENT PLAY IN BUILDING BRANDS?

IPSOS PRIMARY RESEARCH







SU((ESS METRI(S IN DIGITAL BRANDED (ONTENT HAVE EVOLVED

2013			TODAY
AD METRICS	PAGE METRICS	ENGAGEMENT	BRAND LIFT
Does bra	\$		
IMPRESSIONS CTRS	PAGEVIEWS VIDEO VIEWS	TIME SPENT SOCIAL SHARES	AWARENESS PURCHASE INTENT



Methodology overview

DESIGN.

Respondents browsed an Ipsos owned and curated website where they were exposed to one piece of tested branded content. They then completed a short survey on Brand KPI's

SAMPLE SIZE.

N=100, adults 18-64 Total sample: 3,600

INDUSTRIES.

CPG, tech, financial services, consumer electronics & home goods

Integrationinto branded contentfeature, custom contentContent typeType of content(3) text, images, videoAdvertisingWhether companion display ads are surrounding the branded content itself(2) companion display, filler display, filler display	DIMENSION	DESCRIPTION	CATEGORIES	
Advertising Whether companion display ads are surrounding the branded content itself (2) companion display, filler display Which device the user engages with Which device the user engages with			(3) sponsored editorial, brand feature, custom content	
Advertising surrounding the branded content itself (2) companion display, filler display Which device the user engages with	Content type	Type of content	(3) text, images, video	
Which device the user engages with	Advertising	surrounding the branded content		
Platform (2) desktop, mobile	Platform	Which device the user engages with the branded content on	(2) desktop, mobile	



BRANDED (ONTENT WORKS FOR BRANDS

Branded content works for brands

Awareness to 19% and purchase intent to 51%.

Advertising support is beneficial

Companion display ads improved purchase intent by 17% with no negatives. Screens matter and there is opportunity for mobile

Purchase intent higher on desktop by 17%: mobile underleveraged. A picture is worth a thousand words

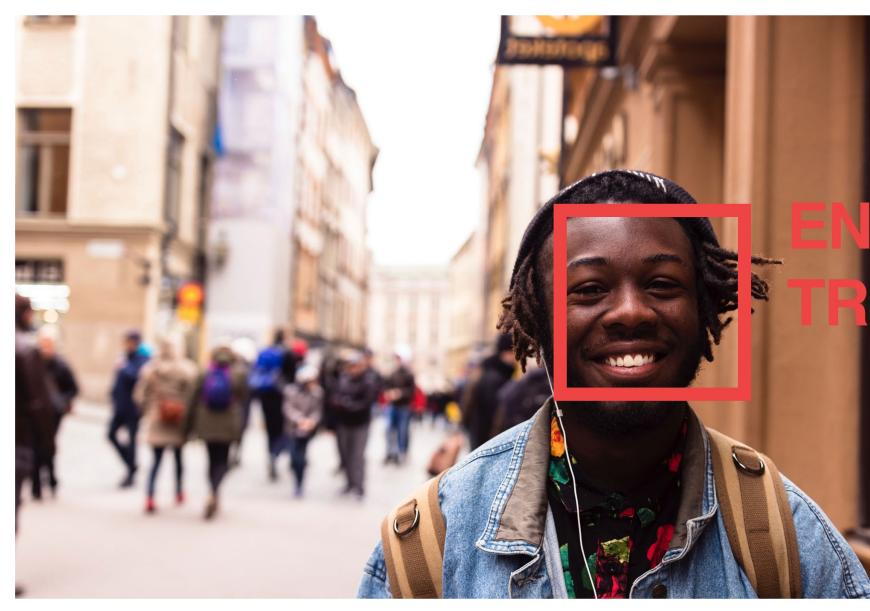
Infographics and image galleries performed the strongest, driving a 12% difference over Text & Videos

Less is more

Heavy-handed brand/ product messaging not impactful. Sponsored Editorial is 18% stronger than custom content



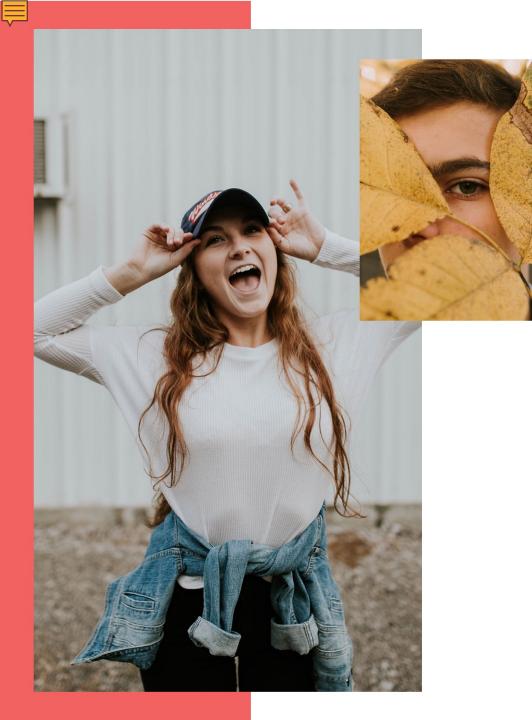


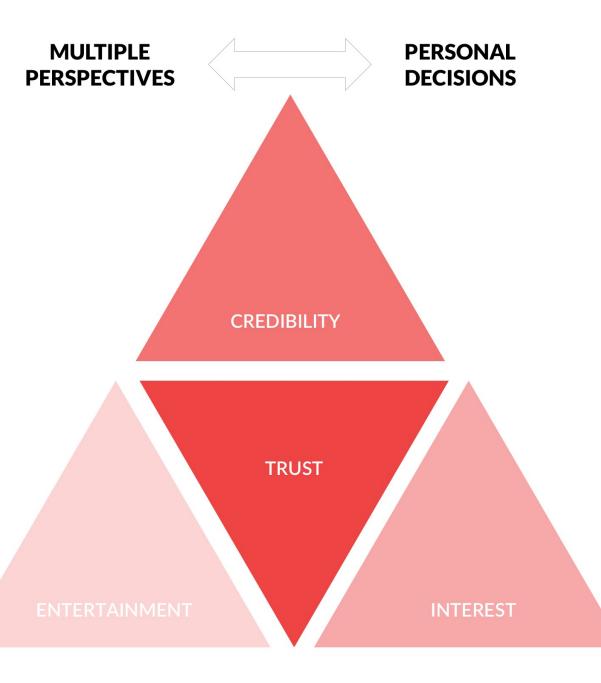


HANCING UST

Through Behavioral Science









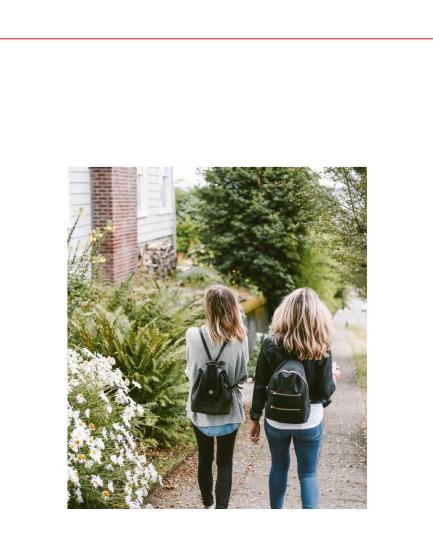
BUILDING TRUST IN A **SR** (OMMUNITY SETTING

Behavioral Science

Community Rules of Engagement

- "Reciprocity" —— "Build Relationships"

"Participatory Feedback" ------> "Recognize and Reward"

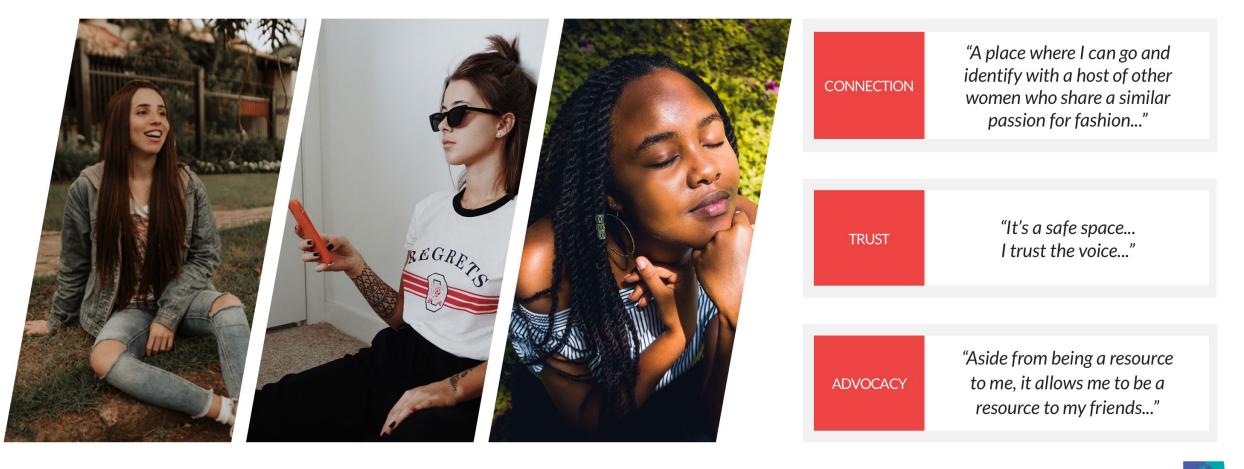








WHAT DOES THE (OMMUNITY MEAN TO YOU?









Menaka Gopinath

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THANK YOU

